

Mitchell Common Council

June 1, 2026

Roll Call:

Council Members' Present: Larry Caudell, George James and Daniel Talbott
Z. Terrell and C. Carlisle

Prior Meeting Minutes:

Motion to approve minutes from May 2026: C. Carlisle

Second: Z. Terrell

Passed by Voice Vote: 5-0

Old Business:

Second and third reading of establishing an annexation procedure for the City of Mitchell, see attached 2026-07.

Motion to approve: L. Caudell

Second: C. Carlisle

Passed by Voice Vote: 5-0

Motion to suspend the rules: D. Talbott

Second: C. Carlisle

Passed by Voice Vote: 5-0

Motion to approve: L. Caudell

Second: C. Carlisle

Passed by Voice Vote: 5-0

Public hearing to annex old Edward's property at corner of Main Street and Highway 37 will be June 2, 2026, at 5:00 PM.

New Business:

City pool opened May 23, and several repairs were completed including a new diving board, filter replacement and fence repair. Work is continuing at the playground with the swing being rebuilt, shelter house has picnic tables replaced or repaired and repainted.

Fireworks will be on July 3rd and will feature a larger display, music and food trucks.

Town hall meeting for the new playground will be June 9th at 6:00 pm at the Community Building.

Public Comments:

Donny Dunn asked about a 3-year-old water leak and mosquitoes.

Motion to Adjourn:

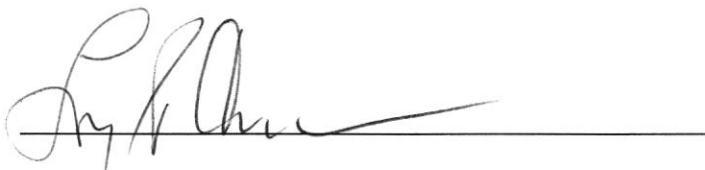
Motion to adjourn made by: C. Carlisle

Second: Z. Terrell

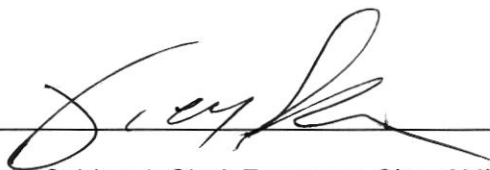
Passed by Voice Vote: 5-0

The next regularly scheduled meeting is July 6, 2026, at 7:00 pm at Mitchell City Hall, Council Chambers, 407 S. 6th Street, Mitchell, IN 47446.

THESE MINUTES ARE APPROVED BY the Common Council of the City of Mitchell, Indiana. On the 6th day of July 2026 and said day signed by the President of the Mitchell common Council and attested by the Clerk-Treasurer.

A handwritten signature in black ink, appearing to be "R. A. [unclear]", written over a horizontal line.

President of the City of Mitchell Common Council

ATTEST: 
Vicky Schlegel, Clerk-Treasurer, City of Mitchell, Indiana